



# Case Study Telecommunications

This major telecommunications company was launching a new wallet payment app for their smart phone consumers. They needed to test the app while also creating awareness among their loyal consumers.

## Challenge

Increase consumer awareness and usage while engaging merchants to sell the product in a Texas pilot area.

#### Solution

BI WORLDWIDE created multiple consumer events with trained Brand Ambassadors who demonstrated the product using a game show format and a digital picture give-away. Consumers were entered into a sweepstakes for attending the events and for watching an online video. The merchants received a launch kit containing product information and details on how they could earn awards for increasing consumer trials and usage.

### Results

Over the 39 event days there were 14,539 Interactions and 9,042 Game plays with a 72% interaction rate and 62% game play rate. 35 million impressions were generated by branded premium giveaways, vehicle marketing, photo activation social shares on Facebook and attendance at the event. Mobile wallet users are now

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- **62**<sup>%</sup> Game Play Rate

Mobile wallet users average

5 transactions per week,

80% at everyday locations

averaging 5 transactions per week with 80% of transactions taking place at everyday locations such as restaurants, coffee shops, gas stations and convenience stores.